

## MOSHL Game Rules

- shinny rules apply – continuous play – 50 minutes
- no body contact.
- CSA approved Helmets must be worn
- no fighting (will result in lifetime ban from any MOSHL hockey program)
- offsides will result in offensive team giving up possession of the puck to the defensive team
- no icing.
- two line passes are permitted.
- Faceoffs, only after a goal is scored, and at the start of the game.
- After the goalie has frozen the puck, the other team will give the defensive zone team 15 feet of distance until the pick carrier moves forward a minimum of 3 feet,
- For a turnover the ref will blow the whistle and turn over the puck to whichever player he decides. The other team will give the puck carrier 15 feet of distance until the pick carrier moves forward a minimum of 3 feet
- The ref can call a penalty shot or a turnover
- penalties – any minor infraction will result in a penalty shot for the team the infraction was against
- after the penalty shot the play is live, the offensive zone team must give the defensive zone team 15 feet of distance until the pick carrier moves forward a minimum of 3 feet
- more severe penalties - our refs have the right to remove any player from the ice for any intentional infraction that may lead to further suspension or expulsion from the league with no reimbursement of any kind.

Revised October 6, 2017